

RIFLE COMPANY (NEW ZEALAND) (AFRICA)

CONFIDENT VETERAN

INFANTRY COMPANY

POINTS 1500

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Rifle Company HQ (New Zealand) p.143	2	Cmd Rifle team	30
COMBAT PLATOONS			
Rifle Platoon (New Zealand) p.143	1 6	Cmd Rifle/MG team Rifle/MG team All Rifle/MG teams equipped with Sticky Bombs	165
Rifle Platoon (New Zealand) p.143	1 6	Cmd Rifle/MG team Rifle/MG team All Rifle/MG teams equipped with Sticky Bombs	165
WEAPONS PLATOONS			
Carrier Platoon (New Zealand) p.144	3	Universal Carrier	100
DIVISIONAL SUPPORT			
Heavy Armoured Platoon p.133 CONFIDENT TRAINED	3	Sherman II or III	340
Heavy Armoured Platoon p.133 CONFIDENT TRAINED	3	Sherman II or III	340
Field Battery, Royal Artillery (New Zealand) p.156	2 1 1 1 1 4	Cmd Rifle team Jeep Staff team Observer Rifle team 15 cwt truck OQF 25 pdr gun	225
Air Support p.153	5	Limited Air Support Hurricane II D	135

North Africa - British Mid-War - Platoon Count: 6

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

HEAVY TANKS

Sherman II, III, or V	Standard Tank	6	4	1	Co-ax MG, Hull MG.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Semi-indirect fire, Smoke.</i>

RECONNAISSANCE

Universal Carrier	Half-tracked	0	0	0	Hull MG, Recce.
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GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
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OQF 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
Firing bombardments		80"/200cm	-	4	5+	Smoke bombardment.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
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Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

ADDITIONAL TRAINING AND EQUIPMENT

Sticky Bombs are rated as Improvised Tank Assault 3.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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Jeep / Jeep and Trailer	Jeep	-	-	-	
CMP, Bedford, or Cut-down 15cwt or 3-ton truck	Wheeled	-	-	-	

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
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Hurricane II D	Cannon	3	11	4+	
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VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
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Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
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SPECIAL RULES

Carrier Platoon (New Zealand) - p.144

Carrier Patrols are Multi-part Platoons. See page 259 of the rulebook.

Carrier Patrols are Reconnaissance Platoons.

Field Battery, Royal Artillery (New Zealand) - p.156

Although a Field Battery, Royal Artillery (New Zealand) is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment. See the British Artillery special rules on page 248 of the rulebook.

Heavy Armoured Platoon - p.133

Grant tanks may be modelled as either the British-style Grant or the US-style Lee with a machine-gun cupola on the top of the turret. Both were used interchangeably and referred to as Grants without distinction.

Note: The Command tank must be the first tank upgraded to a Sherman tank.

Remember that your Grant tanks can fire both their 75mm main gun and their 37mm turret gun at the same time using the Multiple Guns rule in the Flames of War rulebook.

Rifle Company HQ (New Zealand) - p.143

4 by 2 and No. 8 Wire

New Zealand Platoons use the German Mission Tactics special rule.

When attached to Rifle Platoons, the Light Motar or Blacker Bombard teams become part of the platoon for all purposes.