

PARACHUTE RIFLE COMPANY

FEARLESS

VETERAN

INFANTRY COMPANY

POINTS

1500

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Parachute Rifle Company HQ p.17	2	Cmd Carbine team	80
	1	Sniper team	
COMBAT PLATOONS			
Parachute Rifle Platoon p.17	1	Cmd SMG team	215
	2	Rifle team	
	4	Bazooka team	
	1	M2 60mm mortar	
Parachute Rifle Platoon p.17	1	Cmd SMG team	215
	2	Rifle team	
	4	Bazooka team	
	1	M2 60mm mortar	
Parachute Rifle Platoon p.17	1	Cmd SMG team	195
	2	Rifle team	
	3	Bazooka team	
	1	M2 60mm mortar	
WEAPONS PLATOONS			
Parachute Mortar Platoon p.18	1	Cmd Carbine team	125
	4	M1 81mm mortar	
SUPPORT PLATOONS			
Tank Destroyer Platoon (Veteran) p.27 CONFIDENT VETERAN	1	.50 cal Recon Jeep	410
	2	M20 Scout Car	
	4	M18 Hellcat GMC	
Airborne Anti-tank Platoon p.19	1	Cmd Carbine team	110
	3	M1 57mm gun (late)	
Air Support p.31	5	Limited Air Support P-47 Thunderbolt	150

Nuts - USA Late-War - Platoon Count: 6

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

TANK DESTROYERS

M18 Hellcat GMC	Light Tank	2	0	0	.50 cal AA MG.
<i>M1 76mm gun (late)</i>	<i>32"/80cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	

RECONNAISSANCE

.50 cal Recon Jeep	Jeep	-	-	-	.50 cal AA MG, Recce.
M20 Scout Car	Jeep	1	0	0	.50 cal AA MG, Recce.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M1 81mm mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6+	Smoke bombardment.
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm, Can fire over friendly troops.
Firing bombardments		32"/80cm	-	1	6+	
M1 57mm gun (late)	Medium	24"/60cm	3	10	4+	Gun shield.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Bazooka team	8"/20cm	1	10	5+	Tank assault 4.
Carbine team	8"/20cm	1	1	6+	Automatic rifles.
Rifle team	16"/40cm	1	2	6+	Automatic rifles.
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Sniper team	16"/40cm	1	0	4+	

ADDITIONAL TRAINING AND EQUIPMENT

Gammon Bombs are rated as Tank Assault 3.

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
P47 Thunderbolt	MG	2	6	5+	
	Bombs	4	5	1+	

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

SPECIAL RULES

Air Support - p.31

CLOSE AIR SUPPORT

Patton's Third Army enjoyed an unusually close relationship with the XIX (19th) Tactical Air Command.

If you establish Close Air Support, you roll two dice on the How many Aircraft Table and take the best result.

Parachute Rifle Company HQ - p.17

All Carbine or SMG teams in the Company HQ carry Gammon Bombs giving them Tank Assault 3.

Parachute Rifle Platoon - p.17

All Rifle, Rifle/MG, and SMG teams in a Parachute Rifle Platoon carry Gammon Bombs giving them Tank Assault 3.

Parachute Rifle, Airborne Divisional Recon, and Airborne Engineer Combat Platoons use the German Mission Tactics special rule (see page 242 of the rulebook).

Tank Destroyer Platoon (Veteran) - p.27

A Tank Destroyer Platoon uses the US Tank Destroyers special rules on page 238 of the rulebook.