

# HERO TANKOVY BRIGADA (GUARDS)

HERO TANK BRIGADE

FEARLESS

TRAINED

TANK COMPANY

POINTS

1725

PLATOON	QTY	UNIT	POINTS
<b>HEADQUARTERS</b>			
Hero Tankovy Brigada HQ (Guards) p.39	1	T-34/85 obr 1944	105
	1	SMG Tank Escort	
<b>COMBAT COMPANIES</b>			
Hero Tankovy Company (Guards) p.39	4	T-34/85 obr 1944	375
Hero Tankovy Company (Guards) p.39	4	T-34 obr 1942	300
	4	SMG Tank Escort	
<b>WEAPONS COMPANIES</b>			
Hero Tank-rider Company (Guards) p.40	1	Cmd SMG team	240
	6	SMG team	
	3	Panzerfaust SMG team	
<b>SUPPORT COMPANIES</b>			
Guards Hero Heavy Tank Company p.52	3	IS-2 obr 1943	445
	3	SMG Tank Escort	
Hero Spetsnaz Platoon p.53 <b>FEARLESS VETERAN</b>	1	Cmd SMG team	100
	1	Captured Sd Kfz 250 half-track	
	2	SMG team	
	1	Captured Sd Kfz 251 half-track	
Hero 160mm Mortar Battalion (Guards) p.0	1	Cmd Rifle team	160
	1	Observer Rifle team	
	4	160mm obr 1943 mortar	

Desperate Measures - Soviet Late-War - Platoon Count: 6

# ARSENAL

## TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
<b>MEDIUM TANKS</b>					
T-34 obr 1942	Standard Tank	6	5	1	Co-ax MG, Hull MG, Fast tank, Limited vision, Wide-tracks.
<i>76mm F-34 gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>9</i>	<i>3+</i>	
T-34/85 obr 1944	Standard Tank	7	5	1	Co-ax MG, Hull MG.
<i>85mm ZIS-53 gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>12</i>	<i>3+</i>	
<b>HEAVY TANKS</b>					
IS-2 obr 1943	Slow Tank	10	8	2	Co-ax MG, Turret-rear MG.
<i>122mm D-25T gun</i>	<i>32"/80cm</i>	<i>1</i>	<i>15</i>	<i>2+</i>	<i>Breakthrough gun.</i>

## GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
160mm obr 1943 mortar	Heavy	56"/140cm	-	4	2+	

## INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Panzerfaust	4"/10cm	1	12	5+	Tank Assault 6. Cannot shoot in the Shooting Step if moved in the Movement Step.
Rifle team	16"/40cm	1	2	6+	
SMG Tank Escort	4"/10cm	1	1	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

## TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>ARMoured PERSONNEL CARRIERS</b>					
Captured Sd Kfz 250 half-track	Half-tracked	1	0	0	Hull MG.
Captured Sd Kfz 251 half-track	Half-tracked	1	0	0	Hull MG.

## VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.



## SPECIAL RULES

### Guards Hero Heavy Tank Company - p.52

A Guards Hero Heavy Tank Company is rated **Fearless Trained**.

### Hero Spetsnaz Platoon - p.53

A Hero Spetsnaz Platoon is a Reconnaissance Platoon.

A Hero Spetsnaz Platoon is an exception to the Centralised Control special rule. They operate as a normal platoon.

A Hero Spetsnaz Platoon is an Infiltration Platoon. They may Infiltrate a Hero Tankovy Company, a Hero Tank rider Company, or a Hero Motostrelkovy Company. See the Infiltration rules on page 250 in the rulebook.

A Hero Spetsnaz Platoon is rated **Fearless Veteran**.

### Hero Tankovy Brigada HQ (Guards) - p.39

#### Bed Spring Armour

If a tank protected by Bed Spring Armour fails an Armour Save against a weapon with a Firepower of 5+ or 6 hitting its Side armour, roll a special 4+ Bed Spring Armour save:

- If the save is successful the Bed Spring Armour protects the tank from the side shot.
- If the save is not successful the shot penetrated the Side armour as normal.

Hero platoons and companies do not use the Hen and Chicks special rule.

If the Company or 2iC Command team is Destroyed, your opponent must roll a 5+, rather than the normal 4+, when rolling for Warrior Team Casualties (see page 106 of the rulebook).

Teams from Hero platoons and companies pass all Skills Tests on a result of 3+. In addition, when firing bombardments, Hero companies roll to hit as though they were rated as Veteran.